

Talking About Quality

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Great user stories
+

Great user stories ©

Great user stories ©

Confusing UI

poor performance

Release



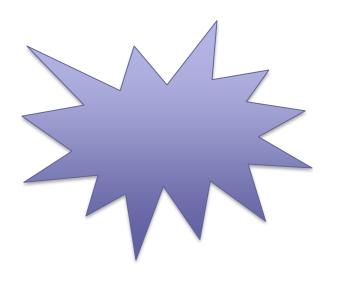
Reliability issues

WHY???



A Communication Gap







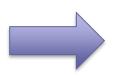
- We didn't know what the customer expected
- We didn't talk about how to meet those expectations



OR

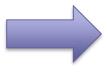
Talking About Quality: Stating Expectations

Test Coverage **Defect Counts**



A Limited Language

Security, performance, reliability, availability, usability, configurability, etc.



A Rich Expressive Language

- Nonfunctional Requirements
- **Quality Attributes**

- Capabilities
- The "Ilities"



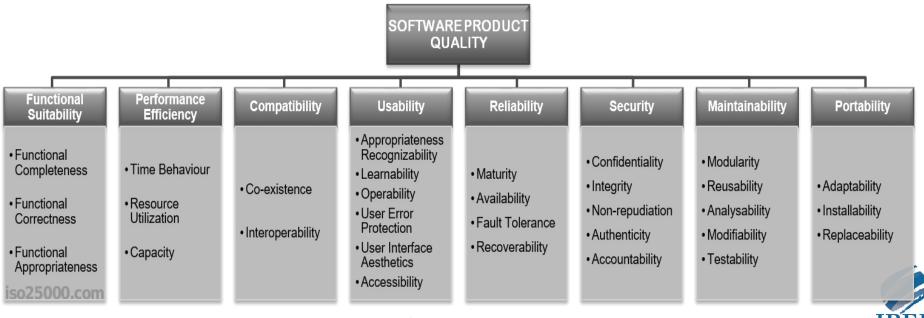
Our Vocabulary: Quality Attributes

Accessibility	How easily people with a range of physical abilities can use the
	system.
Availability	The extent to which the system's services are available when and where they are needed.
Installability	How easy it is to correctly install, uninstall, and re-install the application.
Performance	How quickly and predictably the system responds to user inputs or other events
Reliability	How long the system will run before experiencing a failure
Robustness	How well the system responds to unexpected operating conditions

Some Dialects

FURPS: Functionality, Usability, Reliability, Performance, Supportability

ISO/IEC standard 205010 [ISO2010]



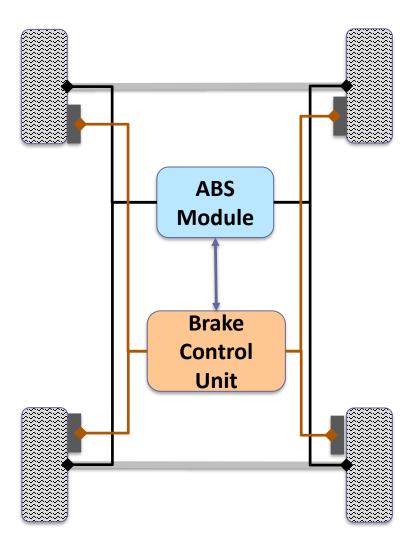
My Current Favorite Quality Attributes List

- Accessibility
- Availability
- Installability
- Manufacturability
- Integrity
- Correctness
- Performance
- Reliability
- Robustness

- Safety
- Security
- Usability
- Interoperability
- Efficiency
- Scalability
- Modifiability
- Portability
- Testability



Example: Anti-Lock Braking System (ABS)



- Accessibility
- Availability
- Installability
- Manufacturability
- Integrity
- Correctness
- Performance
- Reliability
- Robustness

- Safety
- Security
- Usability
- Interoperability
- Efficiency
- Scalability



Ask the Customer What Matters to Them

- What do you want?
 - Specific goals
- How will you know when you have it?
 - Acceptance tests
- What will that do for you?
 - Understand relative value of different attributes



Precise Language: Get Smart

SMART =

Specific, Measurable, Achievable, Relevant, Testable

Performance target:

For <given scenario>,

the query returns results in no more than two seconds.



SMART Examples

- Scalability: The system is able to handle up to 20,000 simultaneous connections without degrading performance of <specific actions>, and can be scaled down to under 1000 connections.
- Reliability: Mean time between failures under <specific conditions> is X days
- Recoverability: System can recover from <type of failure> in less than 5 minutes



What Else Matters to Your Stakeholders?

Some internal quality attributes:

- Modifiability
- Testability
- Portability
- Interoperability with pre-existing internal systems

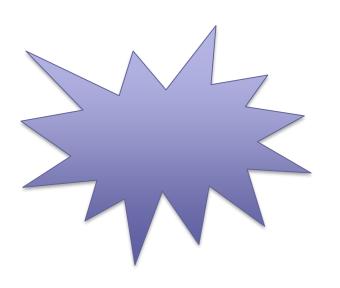
Defect: Failure to meet external quality attributes:

Technical Debt: Often a failure to meet internal quality attributes



A Communication Gap Inside the Team







- We didn't know what the customer expected
- We didn't talk about how to meet those expectations

Quality Process – A Vocabulary for Action

- What you will do
- When you will do it
- Who will do it
- Why you will do it
- What happens if results are not satisfactory

Quality Gate

Team Operating

Agreement

Acceptance Test

Design Rules

Standard Practice

Definition of Done

Release Criteria

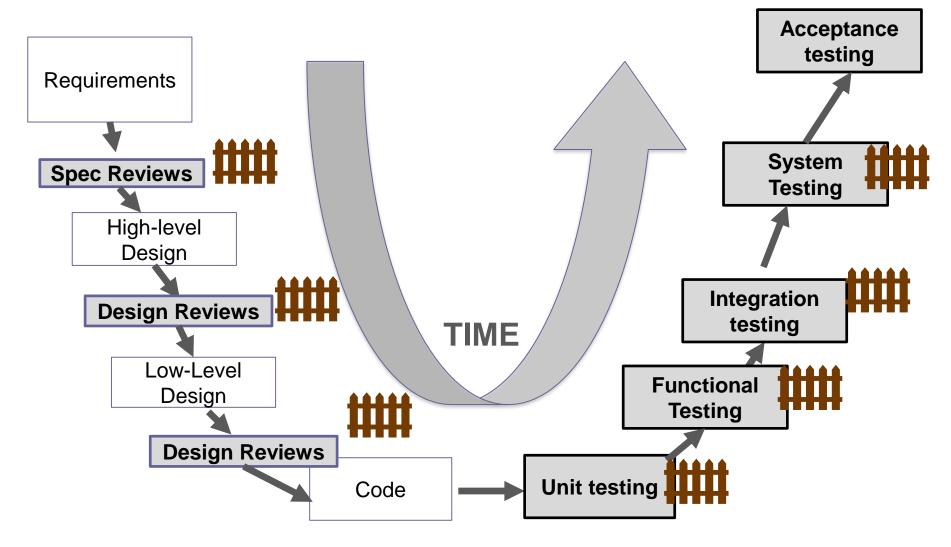
Test Strategy

Coding Standard

Spike

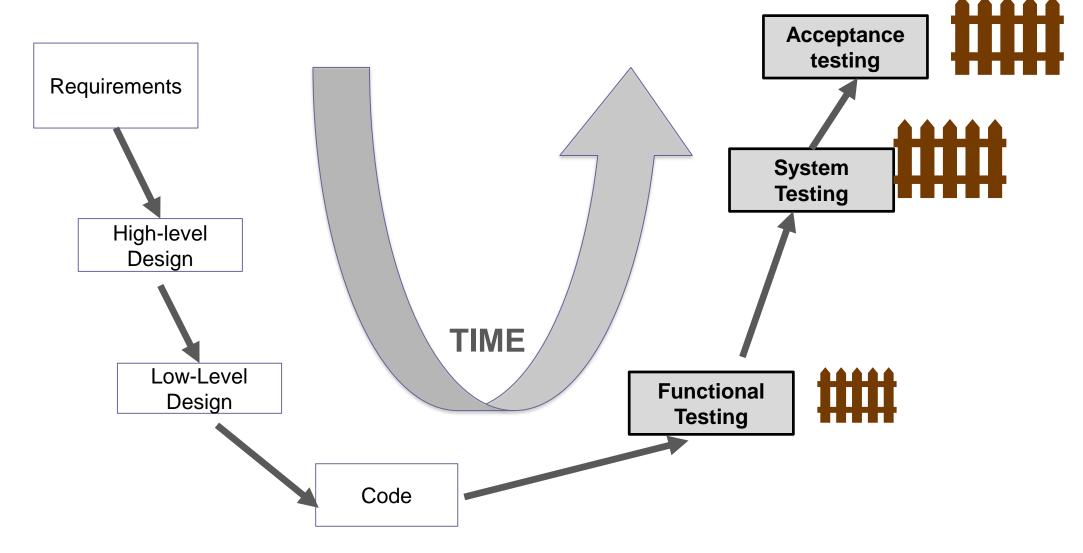


Waterfall Quality Gates: The Dreaded V-Model



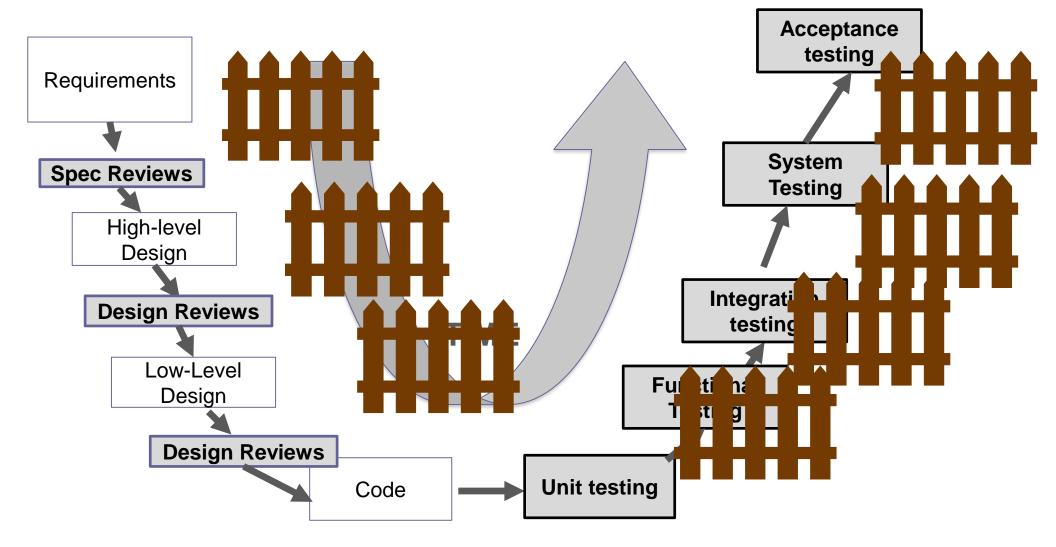


Danger #1: Not Enough Gates





Danger #2: Excessively Large Gates





User Stories for Quality Attributes

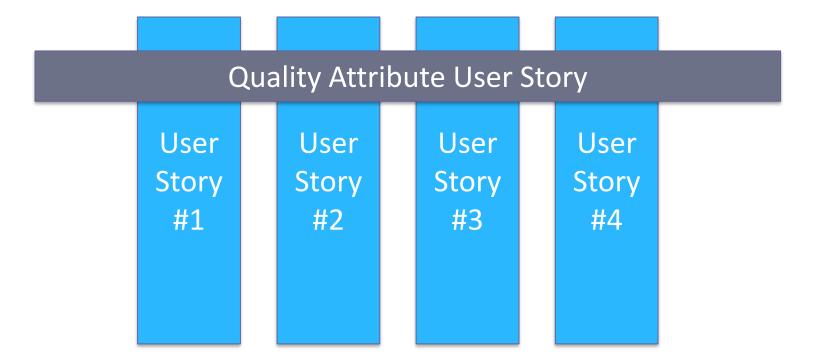
- 1) As a user, I want the site to be available 99.999% of the time
- 2) As a user, I want to run your software on Windows 7 and Windows 10.
- 3) As the CTO, I want the system to use our existing orders database.

Do these user stories:

- Capture the user's point of view?
- Split work into small, independent sections?



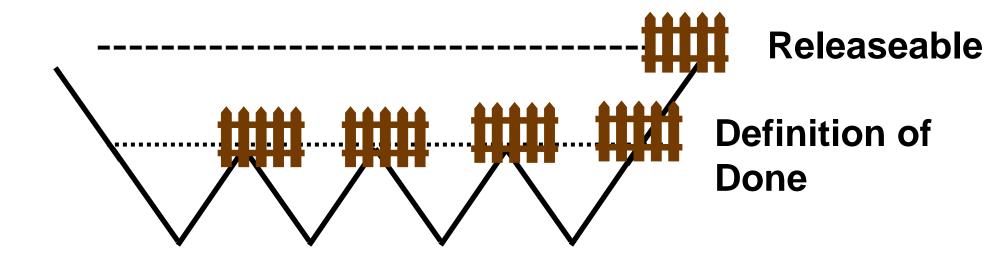
Alternatives for Crosscutting User Stories



- Acceptance test
- Definition of Done
- Spike
- Standard Practice
- And more...



Agile Quality Gates



Agile quality gates can be stated as:

- Story acceptance criteria OR
- Definition of Done OR
- Release Criteria



Standard Practices

- Coding standards
- Design standards
- Version control procedures
- Etc.

Standard practices can be defined in:

- Team Operating Agreement
- Quality Plan



Example: ABS Team Quality Attribute Review

Quality Attribute	Our Plan For This Project
Correctness	Covered by existing user stories: 522-577.
Integrity	Definition of Done: All data logging stories must have acceptance criteria regarding data overflow.
Manufacturability	User story: As a manufacturing engineer, I can automate installation of the firmware onto the chip.
Performance	Definition of Done: All stories must pass a test which covers expected response time and allowable range for each category of event. We need to write this test.

Spike

Sometimes we don't know how to achieve quality:

What does our customer mean by "usable"?

How can we measure "good enough"?

Will this design choice give us fast enough performance?

Don't be afraid to spike!



Create hypothesis
Run experiment in a timebox
Assess results
Decide what to do next



Talk About Quality to Bridge Those Communication Gaps

What do stakeholders expect?

- Quality attribute list
- The three questions
- SMART nonfunctional requirements

How will we meet the expectations?

- Quality gates: Acceptance criteria,
 Definition of done, release criteria
- Standard operating procedures
- Spikes







Q&A

Want to know more?
Read the paper or
visit my website: http://kiberle.com/

